



CARANA

UNMO Table-Top Exercise (UNMO TTX)

Table-Top Exercise (TTX)



Table-Top Exercises (TTX) are conducted in an informal setting, enabling participants to discuss the principles and concepts of operating in a UNPKO through hypothetical scenarios, specific situations, and incidents

Content



-
- Purpose
 - Learning Objectives
 - Exercise Structure and Setting
 - Methodology
 - Expectations from Participants
 - TTX Schedule Plan

Purpose of the UNMO TTX



Enable participants to:

- Consolidate and reinforce the learning outcomes of the UNMO STM lessons
- Enhance understanding of the mission environment, UNMO TS operations, and UNMO roles and responsibilities in a UNPKO
- Build confidence and improve preparedness to address real-world challenges in a UNPKO

Learning Outcomes

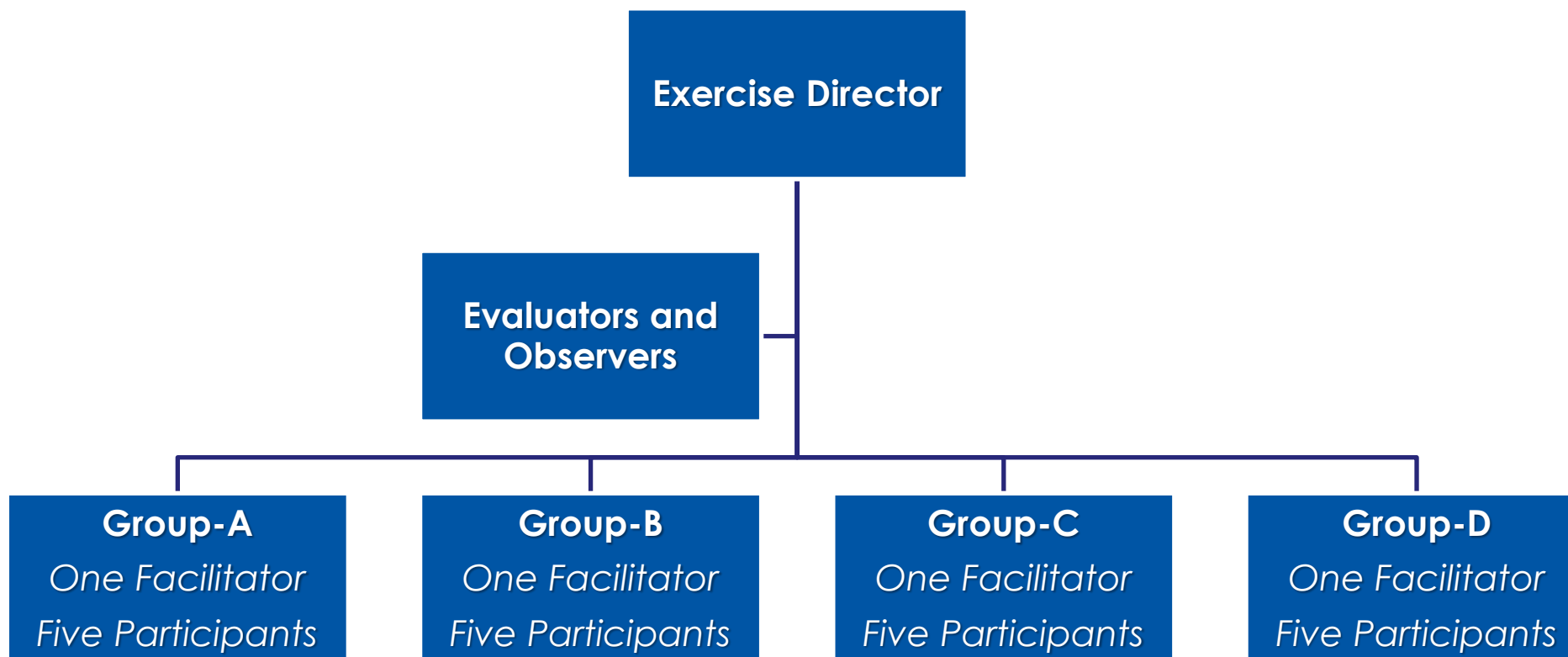


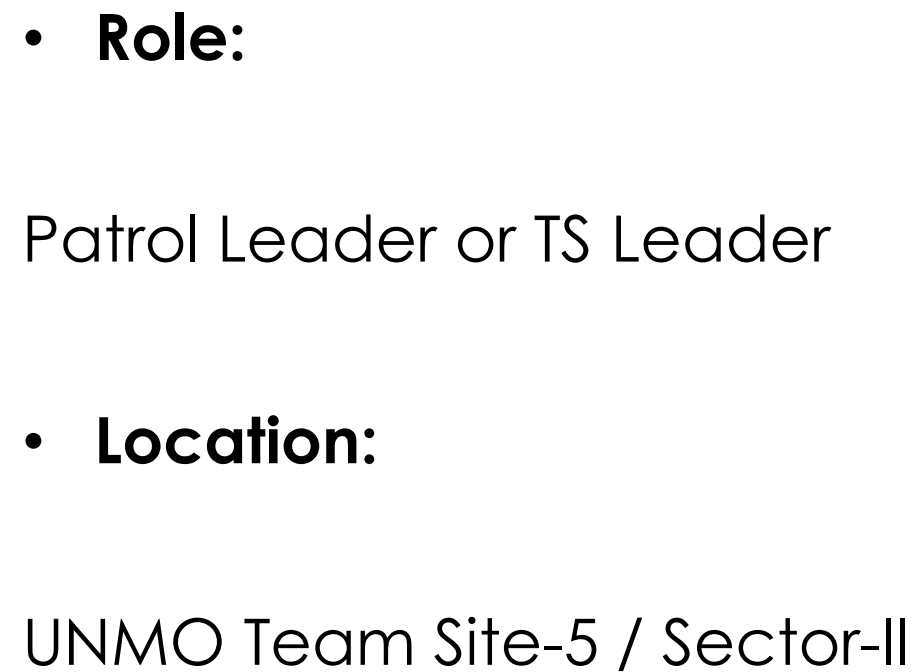
- Strengthen the ability to assess risks and make sound decisions under pressure, with a focus on prioritising the safety and security of UNMO, other UN personnel, and civilians
- Demonstrate the ability to apply UN principles and values consistently across different operational scenarios
- Demonstrate the ability to work effectively as part of a team by analysing conflict dynamics and collaboratively discussing different Courses of Action (COAs)
- Exhibit flexibility and resourcefulness in responding to evolving challenges, including sudden security threats, humanitarian crises, or operational shifts
- Demonstrate adaptability and the ability to apply knowledge of national military doctrines, tactics, techniques, and procedures in a UN environment
- Demonstrate how a UNMO should perform their duties once deployed on a UNPKO



Exercise Structure

Example of a TTX structure for 20 UNMO course participants:





Methodology - Definitions



- **Scenario:** A broad, hypothetical or real-world context or storyline used for training, planning, or decision-making. It provides a framework for exercises or analysis, describing the environment, actors, and challenges.
 - *Example: A conflict scenario in the country of CARANA.*
- **Situation:** A specific set of circumstances or conditions at a given period that defines the operational environment. It describes the status of forces, terrain, weather, and other factors affecting operations.
 - *Example: The situation on M+210 day in UNAC.*

Methodology - Definitions



- **Incident:** A specific, discrete event or occurrence that requires action or response. It is often an unexpected development that could escalate or disrupt operations.
 - *Example: During a patrol along the road from SUREEN to NIXAN, the UNMO patrol was stopped at an illegal checkpoint established by MPC combatants.*
- **Inject:** A scripted or planned input introduced during a military exercise or operation to simulate an event or piece of information. Injects are used to test responses, decision-making, or adaptability.
 - *Example: After 30 minutes at this illegal checkpoint, during mediation, an agitated combatant pointed a gun towards the UNMO vehicle.*



Methodology

- **Sequence of a TTX**



- **Step 1: Incident (Total 25 min):**

10 min: Group discussion (What to do)

5 min: Presentation of possible actions

10 min: Debriefing by Facilitator



Methodology

Roles of Facilitators:



- **Controllers** and **mentors**
- **Deliverer** of situations, incidents and injects
- **Resource person** to provide clarifications
- **Guide** to achieving the learning objectives

Expectations from Participants



- Analyse the situations, incidents and injects
- Apply the knowledge of UNMO STM
- Actively participate in discussions, decision-making, and incidents/injects responses
- Develop practical COAs as UNMO Patrol Leader or UNMO TSL
- Foster teamwork and develop practical group solutions
- Maintain the etiquette during group discussions
- Express own perspective without judging other participants
- Share personal experience in similar situations



TTX Schedule Plan

Broad Timeline	Activities
0805-0825	TTX Briefing
0830-0855	Demonstration
0900-0945	Incident and Inject-1 (Basic)
0950-1035	Incident and Inject-2 (Basic)
1035-1050	Break
1050-1135	Incident and Inject-3 (Moderate)
1140-1225	Incident and Inject-4 (Moderate)
1225-1325	Lunch Break
1325-1410	Incident and Inject-5 (Moderate)
1415-1500	Incident and Inject-6 (Complex)
1500-1515	Break
1515-1600	Incident and Inject-7 (Complex)
1605-1650	Incident and Inject-8 (Complex)
1650-1700	After Action Review (AAR)

*** Example of TTX Schedule Plan. PKTCs are encouraged to adjust the schedule as needed, considering the desired learning outcomes, participants' needs, level of knowledge, and time available. CARANA Country Briefing was presented during Module 3.**

